

Abstract of the Disclosure

Four tiles are dealt to players and a banker who arrange the tiles into a two-tile high hand and a two-tile low hand. Wagers are resolved by comparing the banker high hand and low hand to each player high hand and low hand, respectively. A first subset of banker hands is defined and player winning outcomes are rewarded at a modified rate if the banker's hand is within the first subset. Otherwise, player winning outcomes are rewarded at even money without retaining a commission. Optionally, a second subset of player hands that results in a banker winning outcome is defined such that the player's wager is collected if the player's hand is within the second subset regardless of the comparison to the banker high and low hands. Optionally, a third subset of player hands that results in a player winning outcome is defined such that players are rewarded at greater than or equal to even money if the player's hand is within the third subset regardless of the comparison to the banker high and low hands. In a further optional embodiment, the player may be rewarded at greater than or equal to even money if the player's hand is within the third subset and the player's high and low hands outrank the banker's high and low hands.